

## Pas De Deux – Elementary

## Movements equivalent to the EA Elementary only. Riders showing movements from a higher standard will be ELIMINATED but will be able to complete the Test.

Riders will be judged individually and Scores put together for a mark as a pair

Time: Minimum 4 ½ minutes. Maximum 5 minutes (this will be strictly enforced)

All trot work must be executed sitting.

1 Rider will be required to wear a sash.

Arena Size: 60m x 20m Music: To be provided on a CD of good quality

DAT	DATE		VENUE				
CLU	CLUB		тнеме				
RID	RIDER (Sash)		Horse/Pony				
RID	RIDER (No Sash)		Horse/Pony				
	COMPULSORY MOVEMENTS		Max Mark	Mark 0-10	Co-eff	Total	REMARKS
1	The entrance and halts at the beginning and the end of the test		10				
2	Free walk on a long rein – 20m consecutive		10				
3	Medium walk 10m minimum		10				
4	Working trot		10				
5	Medium trot (left and right)		10				
6	Collected trot including shoulder-in left		10		x2		
7	Collected trot including shoulder-in right		10		x2		
8	Working canter		10				
9	Medium canter (left and right)		10				
10	Collected canter left and right		10				
11	Counter-canter left		10		x2		
12	Counter-canter right		10		x2		
13	Simple change of lead from left to right		10		x2		
14	Simple change of lead from right to left		10		x2		
тот	TOTAL FOR TECHNICAL EXECUTION						



## **ARTISTIC PRESENTATION**

15	Rhythm, energy and elasticity			x4	
16	16 Degree of difficulty. Well calculated risks			x4	
17	17 Choreography / Use of Imagination			x4	
18	Suitability of Music	10		x4	
19	Harmony as A Pair	10		x4	
тот	AL FOR ARTISTIC PRESENTATION	200			
	e Penalty – Outside Time deduct 0.5% from n Total Percentage of Artistic Presentation	each ju	dge		
	TOTAL FOR ARTISTIC PRESENTATION (Divide by 20)				
TOTAL FOR TECHNICAL EXECUTION (Divide by 20)		10			
FIN	AL SCORE	20			
тот	AL PERCENTAGE SCORE		•	•	

Judge's	Judge's	Judge's	
Name	Signature	Position	

If more than one Pair has the same Final Score, the Pair with the highest marks for Artistic Presentation will be the Leader.

Compulsory movements NOT shown, will score 0 for those movements.

Time commences at the move off from the halt and finishes at the Salute.

In the event of music breaking down due a technical fault or music is started at the wrong time, the Judge may allow the riders to restart the test.

Marking Table	10 Excellent	9 Very Good	8 Good
7 Fairly Good	6 Satisfactory	5 Sufficient	4 Insufficient
3 Fairly Bad	2 Bad	1 Very Bad	0 Not Executed